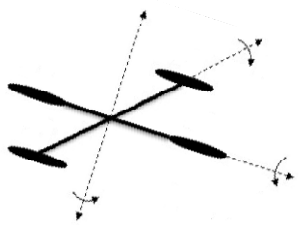

7장 Vectors

7.4 외적



- 내적의 정의

$$\vec{a} \times \vec{b} = (|\vec{a}| |\vec{b}| \sin \theta) \vec{n}$$

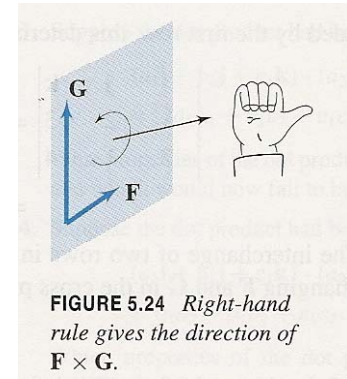
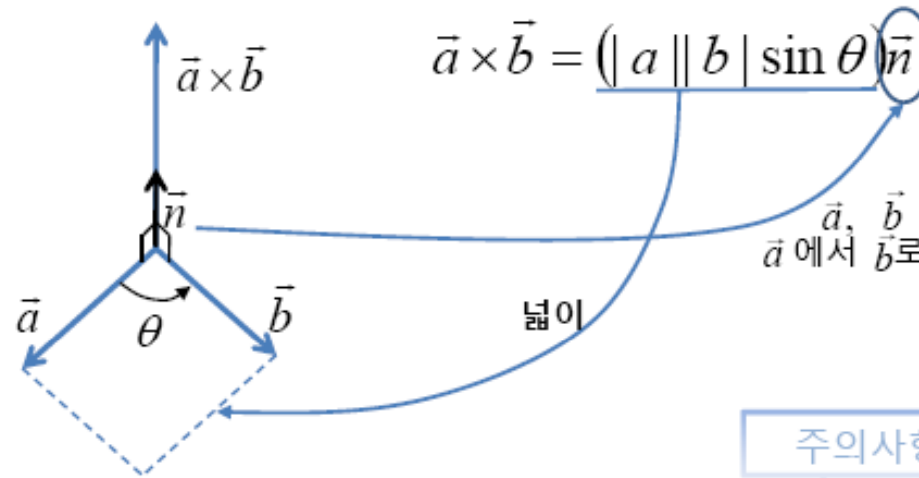
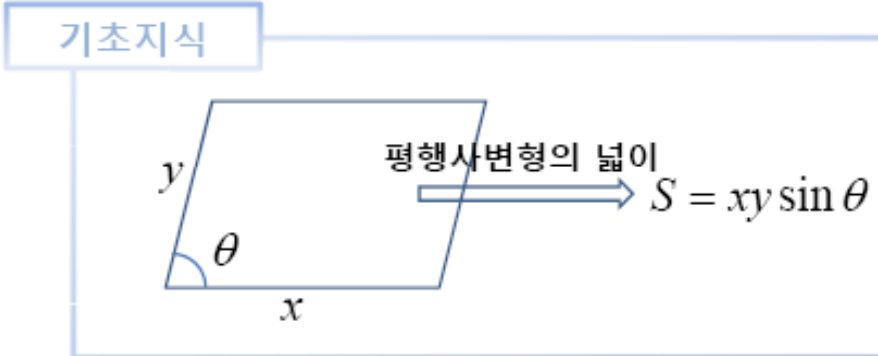


FIGURE 5.24 Right-hand rule gives the direction of $\mathbf{F} \times \mathbf{G}$.



\vec{a}, \vec{b} 로 이루어진 평면의 단위법선벡터.
 \vec{a} 에서 \vec{b} 로 오른손을 감싸 질 때 엄지의 방향.

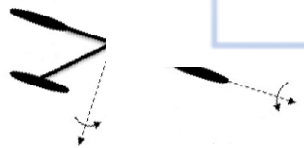


주의사항

벡터의 외적은 교환법칙, 결합법칙이 성립하지 않는다.

$$\vec{a} \times \vec{b} = -\vec{b} \times \vec{a}$$

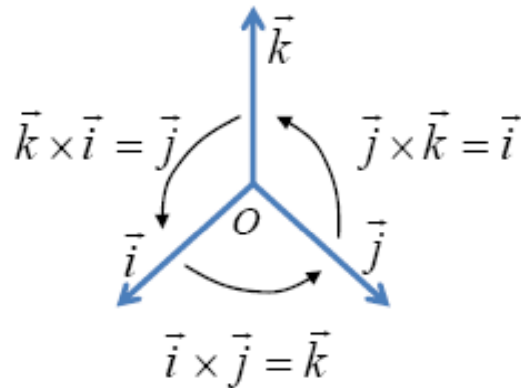
$$\because \sin(-\theta) = -\sin \theta$$

$$\vec{a} \times (\vec{b} \times \vec{c}) \neq (\vec{a} \times \vec{b}) \times \vec{c}$$


- 단위 벡터의 외적과 벡터 외적의 행렬식 표현

$$\vec{a} \times \vec{b} = (|\vec{a}| |\vec{b}| \sin \theta) \vec{n}$$

$$\vec{a} \times \vec{b} = -\vec{b} \times \vec{a}$$



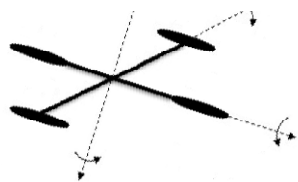
$$\vec{i} \times \vec{j}$$

$$= (|\vec{i}| |\vec{j}| \sin 90^\circ) \vec{k}$$

$$= \vec{k}$$

벡터외적의 분배법칙

$$\vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c}$$



$$\vec{a} = [a_1, a_2, a_3], \vec{b} = [b_1, b_2, b_3]$$

$$\vec{a} = a_1\vec{i} + a_2\vec{j} + a_3\vec{k}, \vec{b} = b_1\vec{i} + b_2\vec{j} + b_3\vec{k}$$

$$\vec{a} \times \vec{b} = (a_1\vec{i} + a_2\vec{j} + a_3\vec{k}) \times (b_1\vec{i} + b_2\vec{j} + b_3\vec{k})$$

$$= a_1b_1\cancel{\vec{i} \times \vec{i}} + a_1b_2\vec{i} \times \vec{j} + a_1b_3\vec{i} \times \vec{k}$$

$$+ a_2b_1\vec{j} \times \vec{i} + a_2b_2\cancel{\vec{j} \times \vec{j}} + a_2b_3\vec{j} \times \vec{k}$$

$$+ a_3b_1\vec{k} \times \vec{i} + a_3b_2\vec{k} \times \vec{j} + a_3b_3\cancel{\vec{k} \times \vec{k}}$$

$$= (a_2b_3 - a_3b_2)\vec{i} + (a_3b_1 - a_1b_3)\vec{j} + (a_1b_2 - a_2b_1)\vec{k}$$

$$= \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} \vec{i} + \begin{vmatrix} a_3 & a_1 \\ b_3 & b_1 \end{vmatrix} \vec{j} + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \vec{k}$$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \leftarrow \text{행렬의 크기}$$

$$\mathbf{a} \times \mathbf{b} = (a_2b_3 - a_3b_2)\mathbf{i} - (a_1b_3 - a_3b_1)\mathbf{j} + (a_1b_2 - a_2b_1)\mathbf{k}$$



(i) $\mathbf{a}=\mathbf{0}$ 또는 $\mathbf{b}=\mathbf{0}$ 이면 $\mathbf{a}\times\mathbf{b}=\mathbf{0}$

(ii) $\mathbf{a}\times\mathbf{b}=-\mathbf{b}\times\mathbf{a}$

(iii) $\mathbf{a}\times(\mathbf{b}+\mathbf{c})=(\mathbf{a}\times\mathbf{b})+(\mathbf{a}\times\mathbf{c})$

(분배법칙)

(iv) $(\mathbf{a}+\mathbf{b})\times\mathbf{c}=(\mathbf{a}\times\mathbf{c})+(\mathbf{b}\times\mathbf{c})$

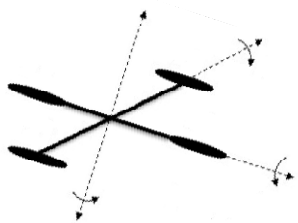
(v) $\mathbf{a}\times(k\mathbf{b})=(k\mathbf{a})\times\mathbf{b}=k(\mathbf{a}\times\mathbf{b})$

(k 는 스칼라)

(vi) $\mathbf{a}\times\mathbf{a}=\mathbf{0}$

(vii) $\mathbf{a}\cdot(\mathbf{a}\times\mathbf{b})=0$

(viii) $\mathbf{b}\cdot(\mathbf{a}\times\mathbf{b})=0$



정리 7.2

평행인 벡터들에 대한 판정

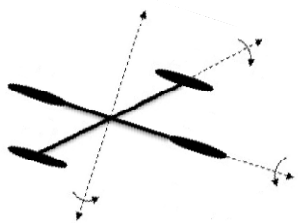
$\mathbf{0}$ 이 아닌 두 벡터 \mathbf{a} 와 \mathbf{b} 가 평행이 되기 위한 필요충분조건은 $\mathbf{a} \times \mathbf{b} = \mathbf{0}$ 이다.

예제 2 평행인 벡터들

(a) 성질 (v)으로부터 다음을 얻는다.

$$\mathbf{i} \times \mathbf{i} = \mathbf{0}, \quad \mathbf{j} \times \mathbf{j} = \mathbf{0}, \quad \mathbf{k} \times \mathbf{k} = \mathbf{0} \quad (2)$$

(b) $\mathbf{a} = 2\mathbf{i} + \mathbf{j} - \mathbf{k}$, $\mathbf{b} = -6\mathbf{i} - 3\mathbf{j} + 3\mathbf{k} = -3\mathbf{a}$ 이면, \mathbf{a} 와 \mathbf{b} 는 평행이다. 따라서 정리 7.2로부터 $\mathbf{a} \times \mathbf{b} = \mathbf{0}$ 이다. 이 결과는 또한 성질 (v)와 (vi)을 결합시킴으로써 나온다. \square

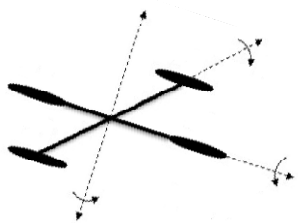


예제 4 외적

$\mathbf{a}=4\mathbf{i}-2\mathbf{j}+5\mathbf{k}$, $\mathbf{b}=3\mathbf{i}+\mathbf{j}-\mathbf{k}$ 라 할 때, $\mathbf{a}\times\mathbf{b}$ 를 구하라.

풀이 (8)에서 다음 식을 얻는다.

$$\begin{aligned}\mathbf{a}\times\mathbf{b} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 4 & -2 & 5 \\ 3 & 1 & -1 \end{vmatrix} = \begin{vmatrix} -2 & 5 \\ 1 & -1 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 4 & 5 \\ 3 & -1 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 4 & -2 \\ 3 & 1 \end{vmatrix} \mathbf{k} \\ &= -3\mathbf{i} + 19\mathbf{j} + 10\mathbf{k} \quad \square\end{aligned}$$



EXAMPLE 5.11

Suppose we want the equation of the plane Π containing the points $(1, 2, 1)$, $(-1, 1, 3)$, and $(-2, -2, -2)$.

Begin by finding a vector normal to Π . We will do this by finding two vectors in Π and taking their cross product. The vectors from $(1, 2, 1)$ to the other two given points are in Π (Figure 5.25). These vectors are

$$\mathbf{F} = -2\mathbf{i} - \mathbf{j} + 2\mathbf{k} \quad \text{and} \quad \mathbf{G} = -3\mathbf{i} - 4\mathbf{j} - 3\mathbf{k}.$$

Form

$$\mathbf{N} = \mathbf{F} \times \mathbf{G} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -2 & -1 & 2 \\ -3 & -4 & -3 \end{vmatrix} = 11\mathbf{i} - 12\mathbf{j} + 5\mathbf{k}.$$

This vector is normal to Π (orthogonal to every vector lying in Π). Now proceed as in Example 5.10. If (x, y, z) is any point in Π , then $(x - 1)\mathbf{i} + (y - 2)\mathbf{j} + (z - 1)\mathbf{k}$ is in Π and so is orthogonal to \mathbf{N} . Therefore,

$$[(x - 1)\mathbf{i} + (y - 2)\mathbf{j} + (z - 1)\mathbf{k}] \cdot \mathbf{N} = 11(x - 1) - 12(y - 2) + 5(z - 1) = 0.$$

This gives

$$11x - 12y + 5z = -8.$$

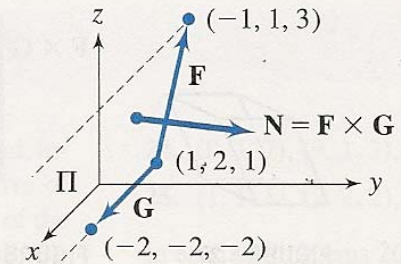
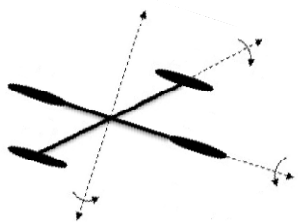


FIGURE 5.25

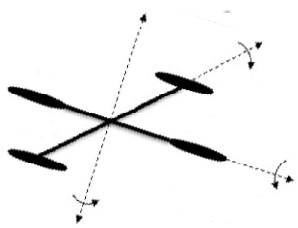


8. 스칼라 삼중적 (Scalar triple product)

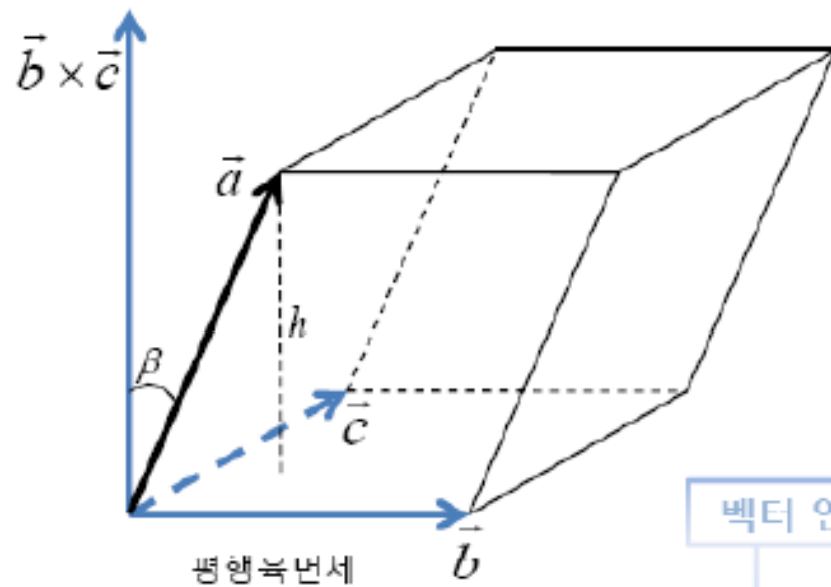
$$\vec{a} = [a_1, a_2, a_3], \vec{b} = [b_1, b_2, b_3], \vec{c} = [c_1, c_2, c_3]$$

$$(\vec{a}, \vec{b}, \vec{c}) = \vec{a} \cdot (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{b}) \cdot \vec{c} = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

$$\begin{aligned} \vec{a} \cdot (\vec{b} \times \vec{c}) &= (a_1\vec{i} + a_2\vec{j} + a_3\vec{k}) \cdot \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} \\ &= (a_1\vec{i} + a_2\vec{j} + a_3\vec{k}) \cdot \left(\begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} \vec{i} - \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} \vec{j} + \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix} \vec{k} \right) \\ &= a_1 \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix} \end{aligned}$$



9. 스칼라 삼중적의 기하학적인 해석



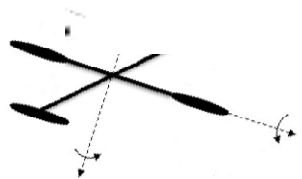
$$\vec{a} \cdot (\vec{b} \times \vec{c}) = \underbrace{|\vec{b} \times \vec{c}|}_{\text{밑면의 넓이}} \underbrace{|\vec{a}| \cos \beta}_h$$

밑면의 넓이 h

$\vec{a} \cdot (\vec{b} \times \vec{c})$: 평행육면체의 부피

벡터 연산의 기하학적 의미

내적	→	길이
외적	→	넓이
삼중적	→	부피



예제 5 삼각형의 면적

점 $P_1(1, 1, 1)$, $P_2(2, 3, 4)$ 와 $P_3(3, 0, -1)$ 에 의하여 결정되는 삼각형의 면적을 구하라.

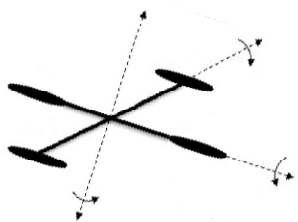
풀이 벡터 $\overrightarrow{P_1P_2}$ 와 $\overrightarrow{P_2P_3}$ 는 삼각형의 두 변으로 취급할 수 있다. $\overrightarrow{P_1P_2} = \mathbf{i} + 2\mathbf{j} + 3\mathbf{k}$, $\overrightarrow{P_2P_3} = \mathbf{i} - 3\mathbf{j} - 5\mathbf{k}$ 이므로

$$\begin{aligned}\overrightarrow{P_1P_2} \times \overrightarrow{P_2P_3} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 2 & 3 \\ 1 & -3 & -5 \end{vmatrix} = \begin{vmatrix} 2 & 3 \\ -3 & -5 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1 & 3 \\ 1 & -5 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1 & 2 \\ 1 & -3 \end{vmatrix} \mathbf{k} \\ &= -\mathbf{i} + 8\mathbf{j} - 5\mathbf{k}\end{aligned}$$

이다. (12)로부터 면적은

$$A = \frac{1}{2} \|\mathbf{i} + 8\mathbf{j} - 5\mathbf{k}\| = \frac{3}{2} \sqrt{10}$$

이다.



EXAMPLE 5.13

One corner of a rectangular parallelepiped is at $(-1, 2, 2)$, and three incident sides extend from this point to $(0, 1, 1)$, $(-4, 6, 8)$, and $(-3, -2, 4)$. To find the volume of this solid, form the vectors

$$\mathbf{F} = (0 - (-1))\mathbf{i} + (1 - 2)\mathbf{j} + (1 - 2)\mathbf{k} = \mathbf{i} - \mathbf{j} - \mathbf{k},$$

$$\mathbf{G} = (-4 - (-1))\mathbf{i} + (6 - 2)\mathbf{j} + (8 - 2)\mathbf{k} = -3\mathbf{i} + 4\mathbf{j} + 6\mathbf{k},$$

and

$$\mathbf{H} = (-3 - (-1))\mathbf{i} + (-2 - 2)\mathbf{j} + (4 - 2)\mathbf{k} = -2\mathbf{i} - 4\mathbf{j} + 2\mathbf{k}.$$

Calculate

$$\mathbf{F} \times \mathbf{G} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & -1 & -1 \\ -3 & 4 & 6 \end{vmatrix} = -2\mathbf{i} - 3\mathbf{j} + \mathbf{k}.$$

Then,

$$\mathbf{H} \cdot (\mathbf{F} \times \mathbf{G}) = (-2)(-2) + (-4)(-3) + (2)(1) = 18,$$

and the volume is 18 cubic units. ■

